**Corona** is a **cross-platform framework** that enables rapid creation of mobile apps and games for various devices, including Apple iPhone, Android phones, Amazon Fire, and more. [It utilizes the **Lua scripting language** and offers a wide selection of plugins and extensions1](https://coronalabs.com/).

Here are **five free resources** where you can learn more about Corona development:

1. [**Corona Labs**](https://coronalabs.com/): The official website provides documentation, tutorials, and community support.
2. [**Udemy Course: Learn to Build Mobile Games using Corona SDK**](https://www.udemy.com/course/learn-to-build-mobile-games-using-corona-sdk/): A comprehensive course on mobile game development with Corona.
3. [**Game Development Crash Course w/Corona SDK**](https://medium.com/@patriciadmitchell5/game-development-crash-course-w-corona-sdk-you-can-do-it-1e902d59443b): A beginner-friendly crash course for creating simple games using Corona.
4. [**Corona Tutorials**](https://coronalabs.com/learn/): Detailed guides, video lessons, and third-party resources for learning Corona.
5. [**Udemy Course: Game Development Crash Course w/Solar2D**](https://www.udemy.com/course/game-development-crash-course/): Another crash course, this time using Solar2D (formerly known as Corona SDK), covering animation and touch events[2](https://www.udemy.com/course/learn-to-build-mobile-games-using-corona-sdk/)[3](https://medium.com/@patriciadmitchell5/game-development-crash-course-w-corona-sdk-you-can-do-it-1e902d59443b)[4](https://coronalabs.com/learn/)[5](https://www.udemy.com/course/game-development-crash-course/).